



Auditorium Renovation and Community Center Expansion Update – June 2026

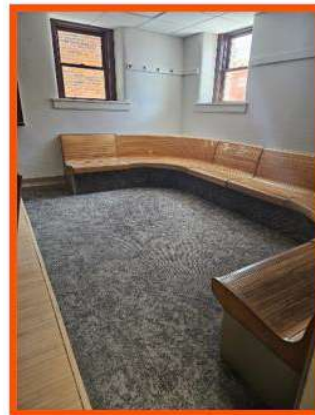
The following announcement is the **eleventh** in a series of monthly updates intended to provide the citizens of Fountain City and surrounding areas with information on the progress of planned enhancements to the Fountain City Auditorium and Community Center. This important work is related to the \$1.7 million grant awarded to Fountain City as part of the Wisconsin Department of Administration's Flexible Facilities Program (FFP). The original announcement of the award and related information may be found on the City's website, here: <https://www.fountaincitywi.gov/fountain-city-awarded-1-7-million-grant-for-auditorium-renovation-and-community-center-expansion/>

SO... MANY... FINISHES!

Summer is here and we are officially in the home stretch of this incredible renovation. Its hard to believe how many beautiful and functional enhancements and upgrades have been implemented since the beginning of our project. New risers and treads on our staircases, stage lighting, and curtains, all installed and ready for our guests (that's you!) to arrive.



Flooring has been finished in each of our library, children's room, and even the seating area of our historic bowling alley. Did you know that ours is one of just a few alleys left in the country that historically used manual pinsetters and semi-automatic racks?





Other recent enhancements include our ADA-compliant, vertical platform lift elevator, a nearly finished hospitality area, and new cabinetry and shelving in each of our newly completed spaces.



Community updates on the progress of this exciting and important work will continue monthly. Please check back in with us as enhancements continue through the summer of 2026. Feel free to reach out with any questions or concerns via our City Hall email at info@fountaincitywisconsin.com , or by attending a future meeting of our Common Council <https://www.fountaincitywi.gov/city-calendar/> .

In the meantime, enjoy the sunshine!!

